

# eduBuzzer

Interaction design for eduBuzzer – a <http://metalab.at/wiki/HSC2011> project.

Page 000 Version 0.4 from April 18th 2011

These mockups show function, structure and content of the frontend.

Please send us feedback e.g. errors, what you like / dislike to the mailing list or to Stefan Ladstätter ([ladstaetter@matic.at](mailto:ladstaetter@matic.at)) and Max Scheugl ([max@scheugl.com](mailto:max@scheugl.com)).

The frontend has no fixed width – it is free floating to the right. These mockups show the frontend with a web browser window size of 1024 x 768.

History:

v0.1–0.3: Initial versions based on protocol of April 1st meeting @ metalab.

Term	Description
application (or app)	application running on frontend (e.g. "voting")
basestation	USB device with server software and receiver
button	hardware button on buzzer
buzzer	client with hardware buttons
client	buzzer as represented in the frontend
frontend	webapp running in web browser on teacher's laptop
iButton	for personalization of buzzer

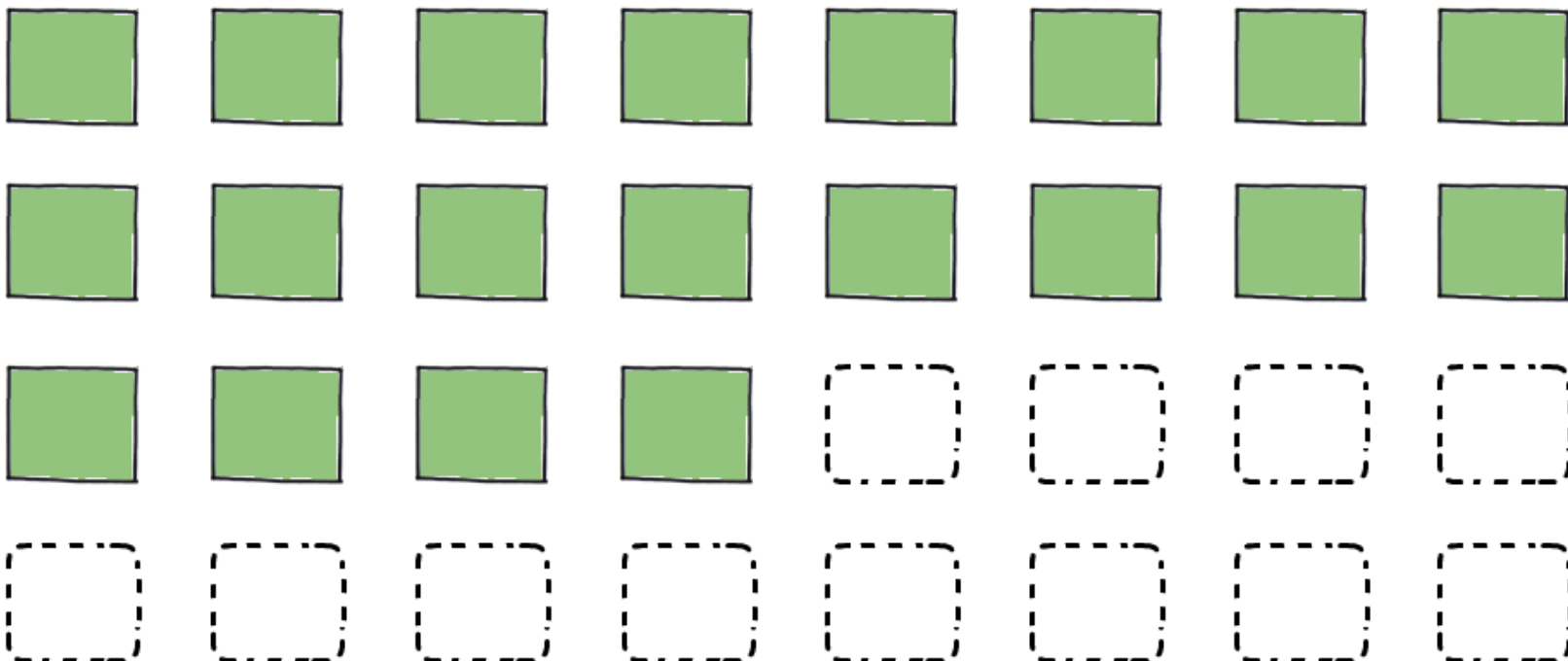


# eduBuzzer

Basestation: **Connected**

Connected buzzers: **20**

- Home
- Raise Your Hands
- Voting
- More...

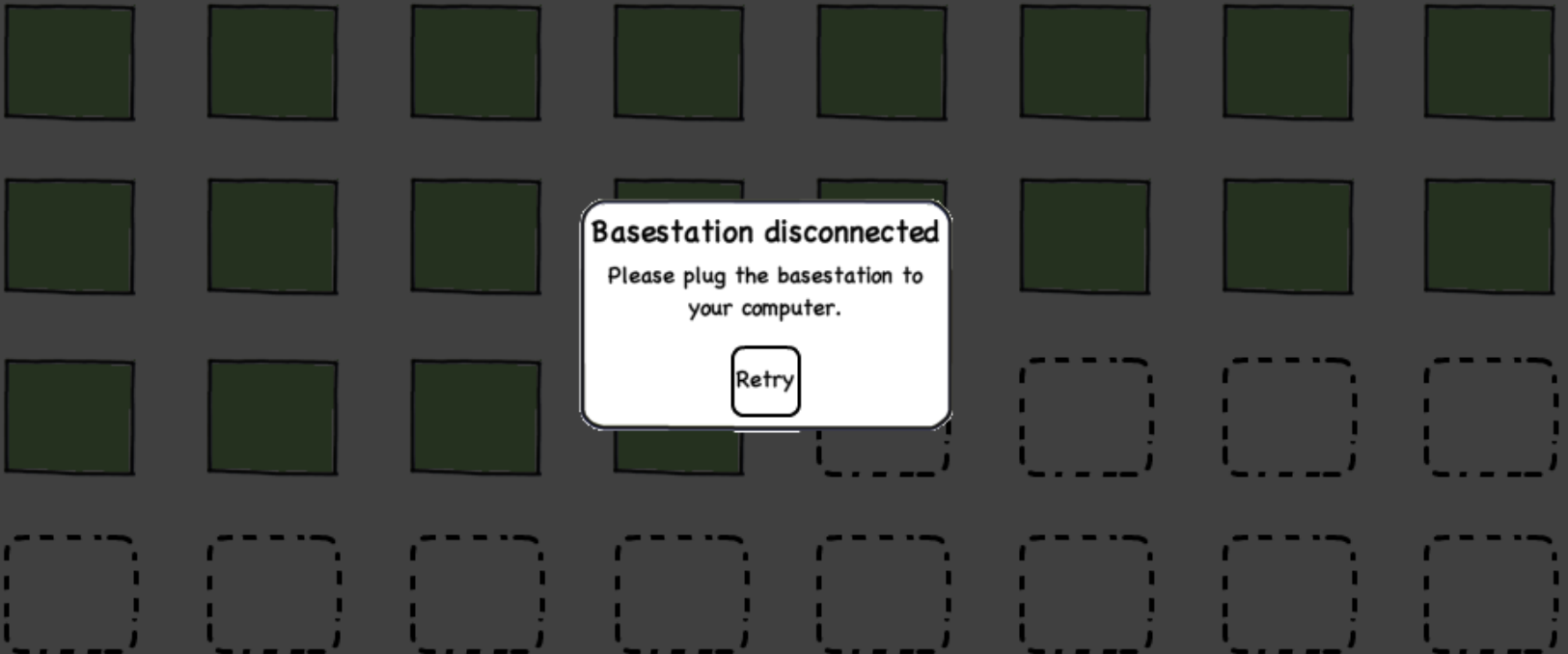




# eduBuzzer

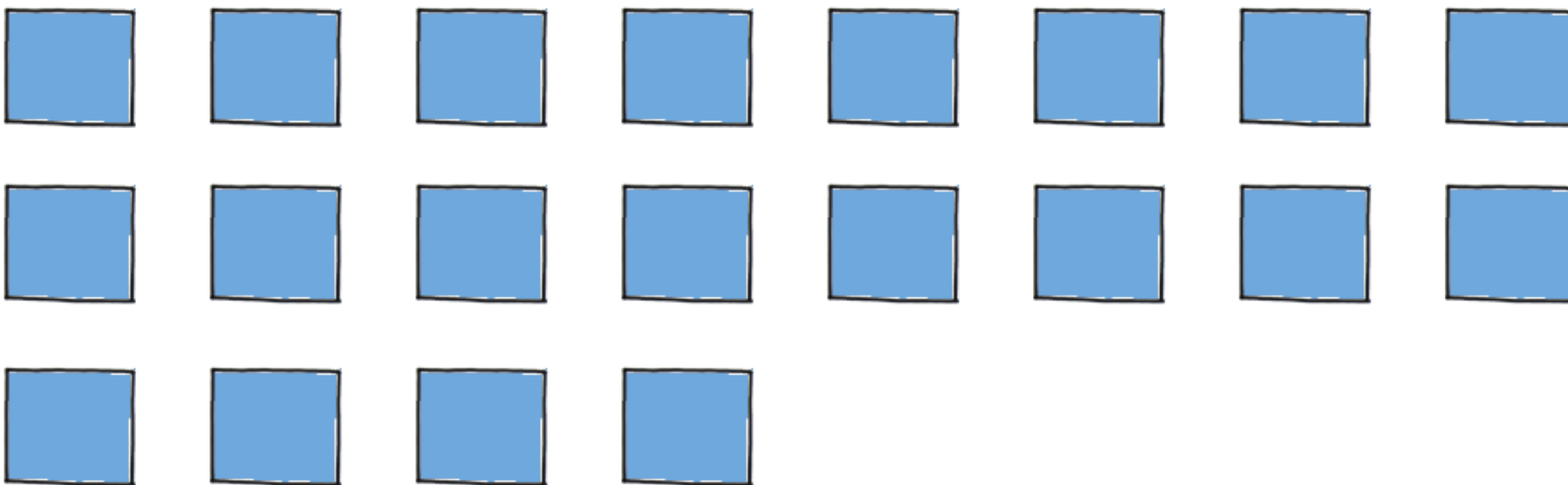
Basestation: **Disconnected**

Connected buzzers: 0

[Home](#)[Raise Your Hands](#)[Voting](#)[More...](#)



# eduBuzzer

Basestation: **Connected**Connected buzzers: **20**[Home](#)[Raise Your Hands](#)[Voting](#)[More...](#)[Start Timer](#)

Timeout:

00:30



# eduBuzzer

Basestation: **Connected**Connected buzzers: **20**[Home](#)[Raise Your Hands](#)[Voting](#)[More...](#)[Stop Timer](#)

Timeout:

00:14



# eduBuzzer

Basestation: **Connected**Connected buzzers: **20**[Home](#)[Raise Your Hands](#)[Voting](#)[More...](#)[Correct Answer](#)[Restart Timer](#)[Next Random Buzzer](#)

# eduBuzzer

Basestation: **Connected**Connected buzzers: **20**[Home](#)[Raise Your Hands](#)[Voting](#)[More...](#)

## Start a new poll

Voting mode:

- Single vote
- Single vote, revote allowed (as long as poll is running)
- Multi vote (select options in order of preference)

Number of options (starts the voting):

4 options



3 options



2 options



1 option





# eduBuzzer

Basestation: **Connected**Connected buzzers: **20**[Home](#)[Raise Your Hands](#)[Voting](#)[More...](#)

## Start a new poll

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1 option







# eduBuzzer

Basestation: **Connected**Connected buzzers: **20**[Home](#)[Raise Your Hands](#)[Voting](#)[More...](#)

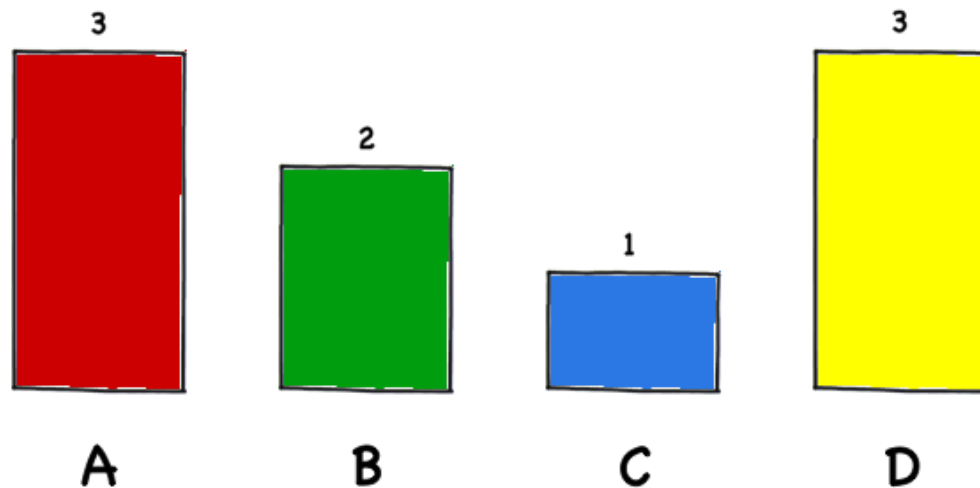
**9** out of 20 buzzers have cast a vote.

[Stop the Vote](#)[Show results](#)

## eduBuzzer

Basestation: **Connected**Connected buzzers: **20**[Home](#)[Raise Your Hands](#)[Voting](#)[More...](#)

9 out of 20 buzzers have cast a vote.

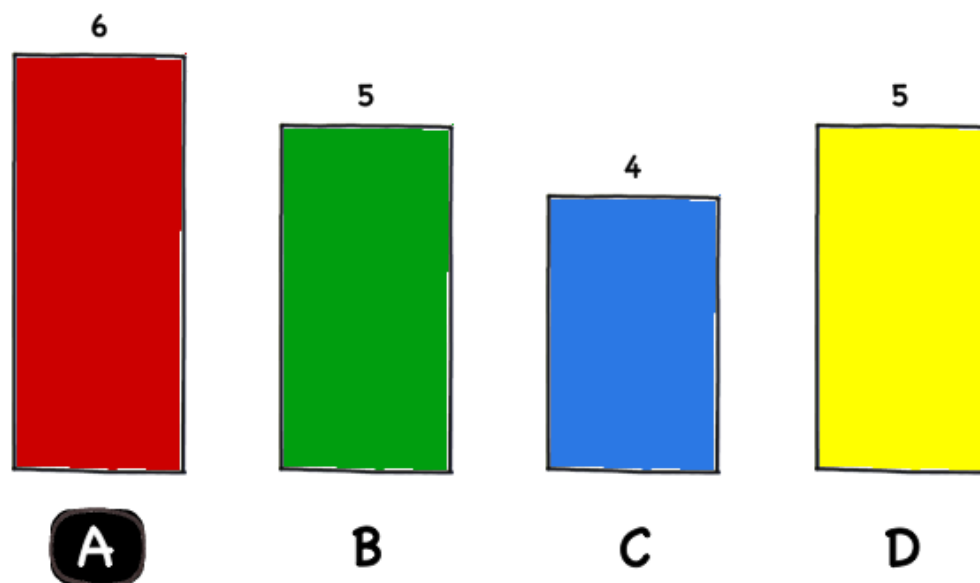
[Stop the Vote](#)[Hide results](#)



# eduBuzzer

Basestation: **Connected**Connected buzzers: **20**[Home](#)[Raise Your Hands](#)[Voting](#)[More...](#)

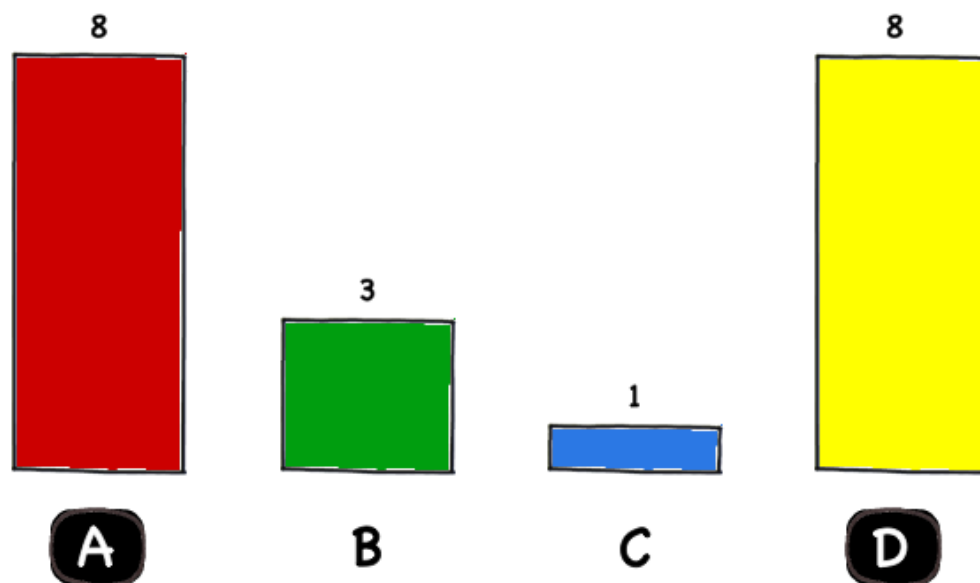
20 out of 20 buzzers have cast a vote.

[Start New Poll](#)[Hide results](#)

## eduBuzzer

Basestation: **Connected**Connected buzzers: **20**[Home](#)[Raise Your Hands](#)[Voting](#)[More...](#)

20 out of 20 buzzers have cast a vote.

[Start New Poll](#)[Runoff Vote](#)[Hide results](#)

## eduBuzzer

Basestation: **Connected**Connected buzzers: **20**[Home](#)[Raise Your Hands](#)[Voting](#)[More...](#)

20 out of 20 buzzers have cast a vote.

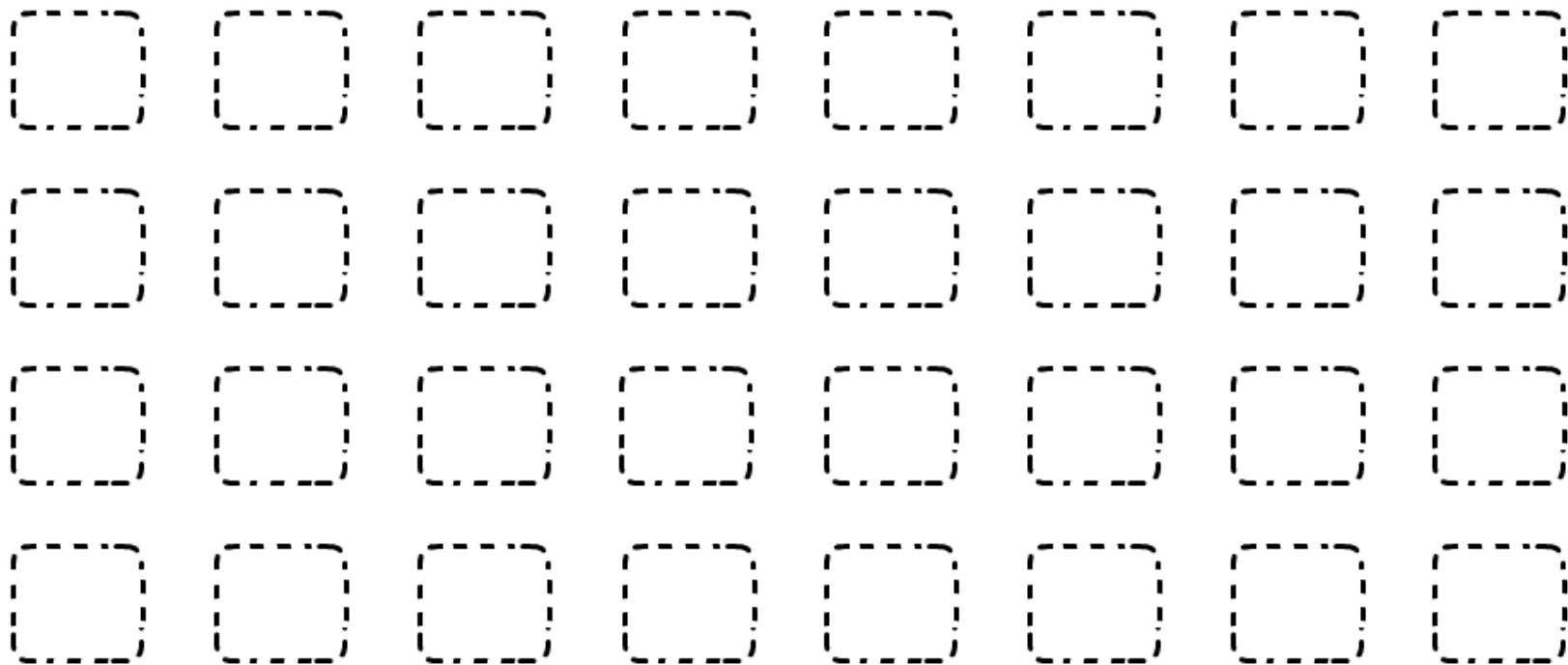
[Start New Poll](#)[Hide results](#)



# eduBuzzer

Basestation: **Connected**

Connected buzzers: 0

[Home](#)[Raise Your Hands](#)[Voting](#)[Connect Buzzers](#)[Start](#)Connect Code: **CCAB**

# eduBuzzer

Basestation: **Connected**

Connected buzzers: **6**

Home   Raise Your Hands   Voting   **Connect Buzzers**

Stop

Connect Code: **CCAB**

